HEC-RAS Mapper Results Visualization

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Overview

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- How do we visualize RAS results?
- How do we debug our model?
- How do we compare different plans?

🚟 HEC-RAS 6.	3	- 🗆 ×
File Edit Ru	un View Options GIS Tools Help	
₽	<u>+</u>	
Project:	Simple 2DModel	C:\\Workshop Solutions\4.6 WS - Creating a Simple 2D Model\Simple2DModel.prj
Plan:	Initial Run	C:\\Workshop Solutions\4.6 WS - Creating a Simple 2D Model\Simple2DModel.p01
Geometry:	Simple Geometry	C:\\Workshop Solutions\4.6 WS - Creating a Simple 2D Model\Simple2DModel.g01
Steady Flow:		
Unsteady Flow:	Flows	C:\\Workshop Solutions\4.6 WS - Creating a Simple 2D Model\Simple2DModel.u01
Description:		🚊 US Customary Units





HEC-RAS Mapper





Layers List

- Profile Lines
- Geometries
- Results
- Map Layers
- Terrains





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Status Area

- Messages What just happened
- View Quickly zoom to predefined areas
- Profile Lines Access results at specific locations
- Active Features Quick access to features in layer
- Layer Values Watch values for multiple results

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US End Left Spli Right Sp Cross So 1569 1548 1537	of Levee t ection 6.24 5.51 0.43 5.20			
7	+ >	(
	Use	Velocity (250ft+Refinement)	vR	Value 1.51
		Velocity (250ft+Breaklines)	vBL	1.40
		WSE (250ft+Refinement)	wR	573.71
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a.a. .at







Active Features





Watch Layers List







Watch Layers List







Web Imagery





• Terrain



Plot Options – Layer Specific!

Terrain - Layer Properties - Vsualization and Information Source Files Vector - Point: Line: Fill: - Point: Line: Fill: - Point: Line: Fill: - Point: - Clabel Features with Attribute Column(s) Edit Plot cell values (when zoomed in) - Plot stict Th edges Plot stict The dges Plot Stict Th edges - Image: - Image: - Image: - Image: - Plot Stict Th edges - Plot Level0 stitch The dges - Plot Level0 stitch Rendering - Image: -		
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1133.0- 964.2- 744.9- 527.0-		• Riv
Plot Contours Interval: 5 Color: Edit Copy Symbology Paste Symbology Reset Symbology		

• Depth, WSE

- Plot 2D Hydraulic Connectivity
- Plot 2D Water Surface Gradient (Arrow: WSEL High->Low)
- Draw Map Values
- Draw Perpendicular Face Velocities
- Face Low-Elevation Centroid
- Display Arrival Times as Dates

• River, Cross Sections

- Bank Stations
 Manning's n Values
- Reach Lengths
 Ineffective Areas
- Ineffective Areas
- Blocked Obstructions
 Ratio of Cut Line to XS Line
- Directional Arrows
- Directional Arrows
 Stationing Tick Marks
- Draw Points
- Draw Points
 Label Points
- Label Segment Indexes



Results Mapping

- Dynamic Mapping on-the-fly mapping
 - Animation of results without waiting



- Stored Maps results written to file
 - ***** = There was a problem reading data



Results Mapping

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Map Type | Profile/Parameter | Mode

ар Туре	Parameters	Map Output Mode
Hydraulics	Start Time at: 02JAN1900 00:00:00	Generated for Current View (in memory)
Water Surface Elevation	 Start of simulation 	Raster (with Associated Terrain)
Velocity Flow (1D Only)	C Offset from start of simulation	C Point Feature Layer:
···· Inundation Boundary	d h m	Stored (saved to disk)
Depth	C Fixed date/time (08JUL1995 17:00:00)	C Raster based on Terrain: TerrainWithChannel
Courant (Velocity/Length)		C Point Feature Lawer
Courant (Residence Time, 2D Only)		
Froude		C Polygon Boundary at Value: 0
Shear Stress		
Depth * Velocity	Unsteady Profile	
- Depth Velocity 2	Hours	Map Type Layer Name
Energy (Depth)	C Dave	Arrival Time Arrival Time
Energy (Elevation)	, Days	
Arrival Time (Max)	Parameters	
Passasian	Threshold Depth:	
Recession		
- Duration		

Default maps: Depth, Water Surface Elevation, Velocity





Example Maps

• Depth



Velocity





Arrival Time

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Hazard Mapping

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Map Types – Dynamic vs Stored

- Dynamic: Computed on-the-fly
 - Smooth: Computes to screen-resolution
 - Doesn't use disk space
- Stored: Computed to terrain resolution
 - Stored to disk
 - Faster rendering for slow map types



Dynamic vs Stored Results

- Dynamic results plot values for the current pyramid level. Boundaries are defined based on interpolation.
- Stored results have a single value per cell.



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Dynamic Mapping

• Animation Toolbar – works on selected layer/group and syncs the timestep







Dynamic Mapping - Animation





Calculated Layer

- RASter Calculator
- Custom scripting code to use multiple results
- Works with RAS Results and Terrains
- Works with Rasters on disk

RASte	er Calculato	r							×
Script Layers + W X E	Compare /SE1 = 200ft /SE2 = 2D 50	WSE	ic	Raster Layers -		⊂Terrains ▼Terrain ▼Terrain	WithChanne	el 💽	?
-Calcula Ch	ation eck Code	View Full Code				Language:	Visual Bas	ic	•
CC Re VI VI VI VI VI VI VI VI VI VI VI VI VI	ompare WS equiremen ARIABLES: WSE1' is WSE2' is VSE2' is Terrain' Terrain' SE1 = NoD The grid tput = NO Compare One plan WSE1 = N WSE2 = N tput = WS If	E Example: compa ts: Water surfac Terrains T the cell value f is the cell value is the cell value ata AndAlso WSE2 cell is not wet Data the Water Surfac may have a wet oData Then WSE1 Data Then WSE2 E1 - WSE2	res Water es, 'WSE1' errain', ' rom 'WSE1 rom 'WSE2 e from 'Te e from 'Te e from 'Te = NoData for either e Elevatio cell, whil = Terrain = Terrain	Surface Elevar and 'WSE2' TerrainWithCh = 200ft ele = 2D 50ft Gri rrain' rrainWithChan - Then plan e the other d	ions from two annel' vation -1 [d elevation hel' 	Plans Dynamic' -1 Dyr	namic'		~
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				-	6	Create L	ayer	Close	•





Water Surface Comparison WSE_Mesh200ft - WSE_Mesh50ft





Hazard Evaluation



Const GREEN as Single = 0

Const YELLOW as Single = 1 Const RED as Single = 2

Output = NoData

d = d * 0.3048

Else

If d = NoData OrElse v = NoData Then

' Conversion to metric assuming input variables are in feet



Stored Maps

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View Result Maps for: M Plan Results Compute/Update Stored Ma Results and Maps Store Status 2D 25ft Grid 10 sec T Add New Map Uvelocity (Max) N/A Edit Map VVElocity (02JAN1900 21:10:00) N/A Edit Map Arrival Time (hrs) Map files are out of date Edit Map Depth (02JAN1900 21:10:00) N/A Edit Map VVElocity (Max) Map files are out of date Edit Map VVelocity (Max) N/A Edit Map VVelocity (Max) N/A Edit Map VVelocity (Max) N/A Edit Map VVSE (Max) N/A Edit Map VVSE (Max) N/A <th>- Ma</th> <th>nage Results Maps</th> <th>and the second second</th> <th>_</th>	- Ma	nage Results Maps	and the second	_			
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		Arrival Time (2ft hrs) 层	Map not created	Edit Map			



Results Visualization

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Render Mode Options

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Results Interpolation

• Render mode options allow for interpolation of water surface elevation values or plotting values at the cell centers.







Horizontal vs Sloping Surface







Horizontal vs Sloping Surface





Sloping Surface Errors

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Horizontal

Sloping



Sloping Surface Errors

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Horizontal

Precip Mode



Depth Results

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Hydraulic connectivity from mesh





Results Query

• 2D Flow Area query





2D Flow Area Queries

• Hydraulic Properties



• Time Series







_ D _× RASMapper Plot Plot Table Depth - 2D 25ft Grid 10 sec T - 2D 200ft Grid 15 sec T 1.2 1 RAS Mapper 8.0 [[eet] File Tools Help 0.6 Depth 🔈 🖑 🌒 🕀 💥 53 ← → 📷 🗷 🔣 🝊 🛛 Max 🕅 0.4 . Max . Muncie Geometry - 2D 25 ft gi 0.2 Results D 2D 25ft Grid 10 sec T 0 -12:00 Time (1/2/1900) 🖻 🔽 Geometry 00:00 04:00 08:00 16:00 20:00 00:00 Rivers XS Storage Areas 2D Flow Areas Depth (Max **All Enabled Results** Velocity (Max) WSE (Max) Time Series Plots ۲ Depth D 2D 100ft grid WSE WithChannel Elevation: 944.54 feet . Geometry Depth (02JAN1900 21:10:0 Velocity [No enabled maps] Velocity (02JAN1900 21:1 • **Breach Location** * + Flow Split × Messages Views Profile Lines

Results Query

• Time Series

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Velocity Results

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Velocity Arrows

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Velocity Tracing

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Profile Lines





Profile Line - Comparison

- Turn on multiple result maps
- Choose a Profile (i.e. 'Max')
- Choose Plot Time Series or Plot Profile





Profile Lines - Comparison

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Profile Lines - Animating







Profile Lines + Spatial Results





Profile Lines - Animating

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