HEC-RAS Mapper Results Visualization

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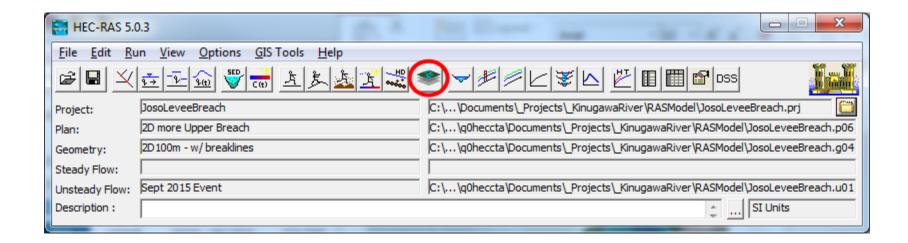






Overview

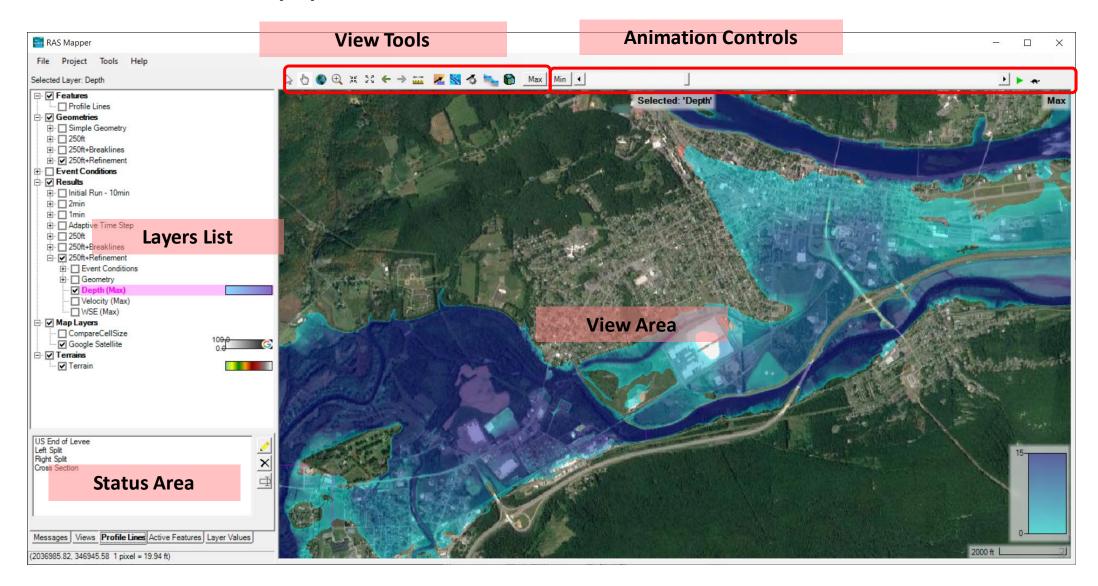
- How do we visualize RAS results?
- How do we debug our model?
- How do we compare different plans?







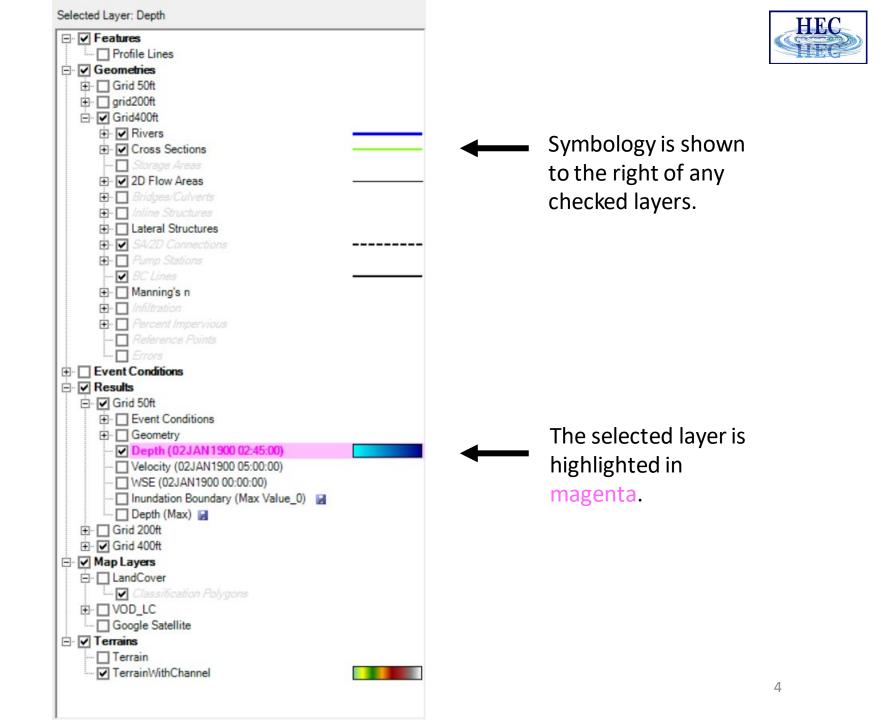
HEC-RAS Mapper





Layers List

- Profile Lines
- Geometries
- Results
- Map Layers
- Terrains





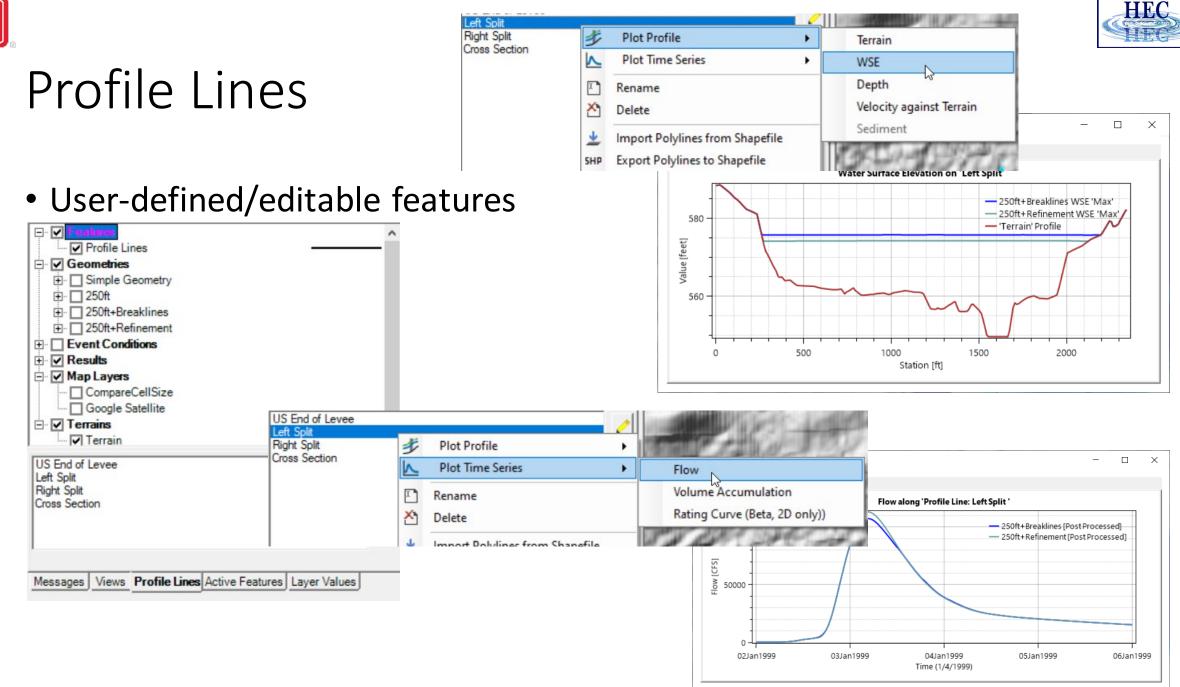


Status Area

- Messages What just happened
- View Quickly zoom to predefined areas
- Profile Lines Access results at specific locations
- Active Features Quick access to features in layer
- Layer Values Watch values for multiple results

rport onfluence WTP anta Fe Av	e Bridge			+ ×
Left Spl Right S Cross S 1569 1548 1537	plit ection 6.24			
1	+ ×	Name	ID	Value
+		Velocity (250ft+Refinement)	vR	1.51
		Velocity (250ft+Breaklines)	vBL	1.40
		WSE (250ft+Refinement)	wR	573.71
-				

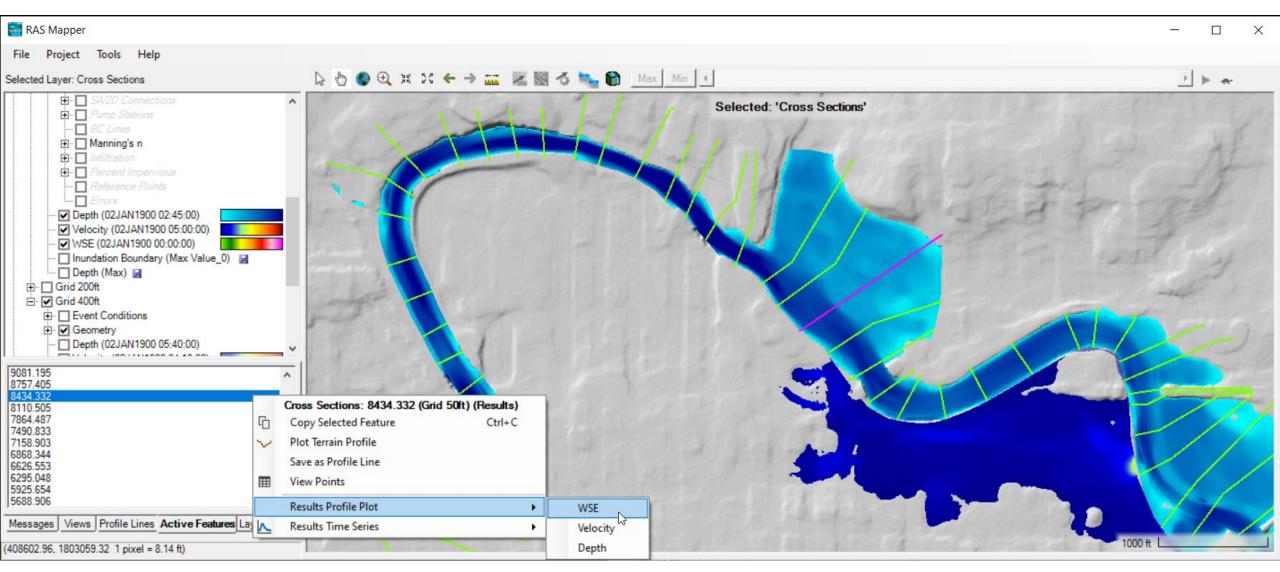








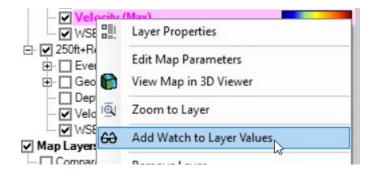
Active Features



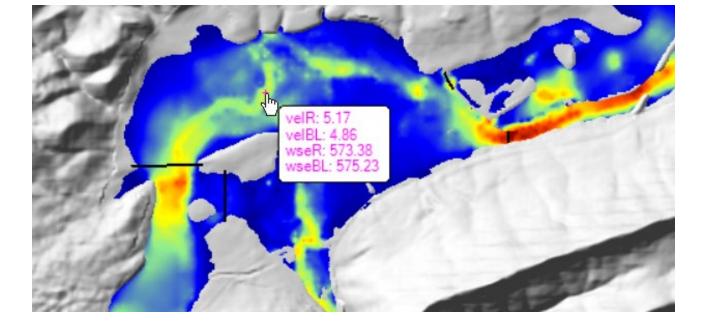




Watch Layer Values



Use	Name	ID	Value
\checkmark	Velocity (250ft+Refinement)	velR	5.14
$\overline{\mathbf{v}}$	Velocity (250ft+Breaklines)	velBL	5.00
~	WSE (250ft+Refinement)	wseR	573.78
\checkmark	WSE (250ft+Breaklines)	wseBL	575.47

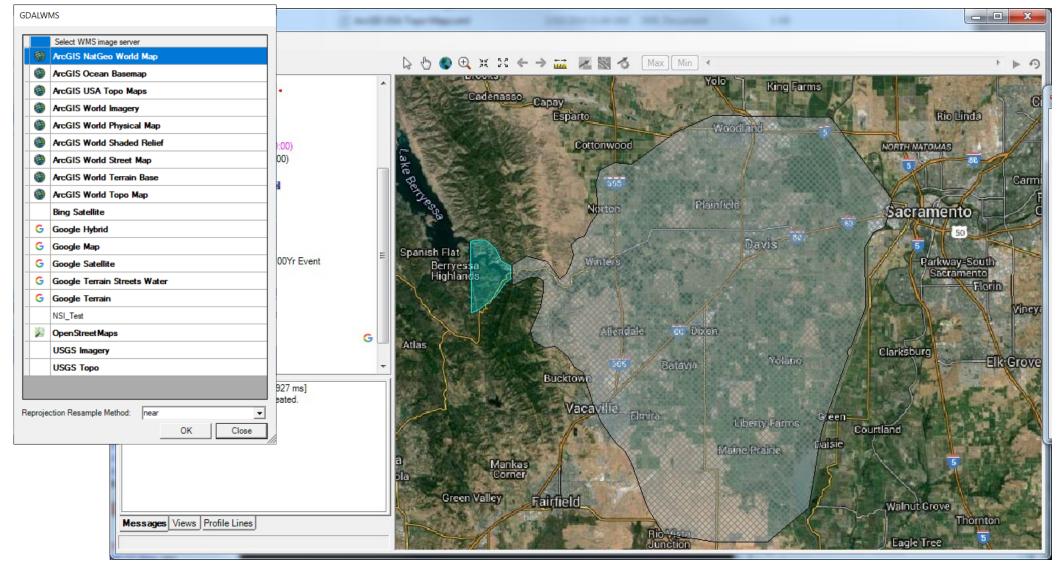


(2037649.22, 346306.26 1 pixel = 42.29 ft)





Web Imagery







Plot Options

• Terrain

🚼 Terrain - Layer Properties	-	×
Visualization and Information Source Files		
Vector	onal Options	
	ot raster file outlines ot raster file names	
Label Features with Attribute Column(s)	ot tile outlines ot cell outlines (when zoomed in)	
	ot cell values (when zoomed in) ot stitch TIN edges	
I I Plot Surface Stretched Edit P	ot Level0 stitch TIN edges	
2375.4 Update per Screen	emove Stitch Rendering	
□ Plot Contours Interval: 5 ▼ Color: □ Plot Hillshade Z Factor: 3 ▼ Edit	<u>∫</u> ₹	
Copy Symbology Paste Symbology Reset Symbology		

• Depth, WSE

- Plot 2D Hydraulic Connectivity
 Plot 2D Water Surface Gradient (Arrow: WSEL High->Low)
 Draw Map Values
 Draw Perpendicular Face Velocities
 Face Low-Elevation Centroid
 - Display Arrival Times as Dates

• River, Cross Sections

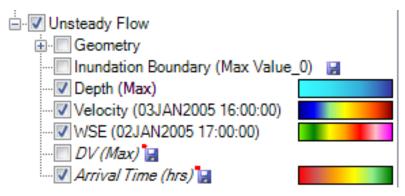
Bank Stations
Manning's n Values
Reach Lengths
Ineffective Areas
Blocked Obstructions
Ratio of Cut Line to XS Line
Directional Arrows
Stationing Tick Marks
Draw Points
Label Points
Label Segment Indexes





Results Mapping

- Dynamic Mapping on-the-fly mapping
 - Animation of results without waiting



- Stored Maps results written to file
 - ***** = There was a problem reading data





Results Mapping

Map Type | Profile/Parameter | Mode

Мар Туре	Parameters	Map Output Mode
Hydraulics Water Surface Elevation Welocity Flow (1D Only) Inundation Boundary Depth Courant (Velocity/Length) Courant (Residence Time, 2D Only) Froude Shear Stress	Start Time at: 02JAN1900 00:00:00 Start of simulation Offset from start of simulation d h m Fixed date/time (08JUL1995 17:00:00)	Generated for Current View (in memory) Image: Raster (with Associated Terrain) Image: Point Feature Layer: Stored (saved to disk) Image: Raster based on Terrain: Image: Point Feature Layer: Image: Point Feature Layer: Image: Point Feature Layer: Image: Polygon Boundary at Value: Image: Polygon Boundary at Value:
Depth * Velocity Depth * Velocity^2 Energy (Depth) Energy (Elevation) Arrival Time Arrival Time (Max) Recession	Unsteady Profile	Map Type Layer Name Arrival Time Arrival Time
Recession Duration	Threshold Depth:	ified flood depth.

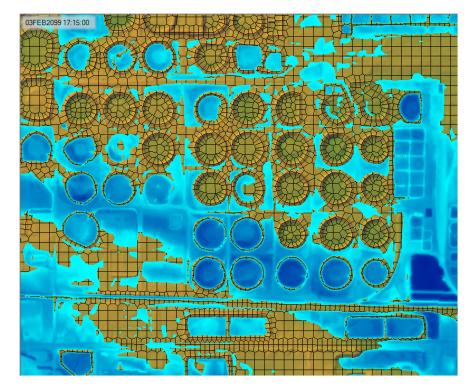
Default maps: Depth, Water Surface Elevation, Velocity



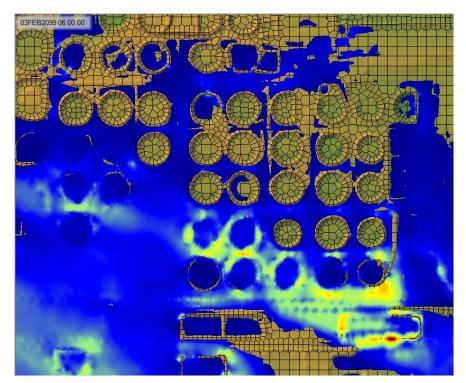


Example Maps

• Depth



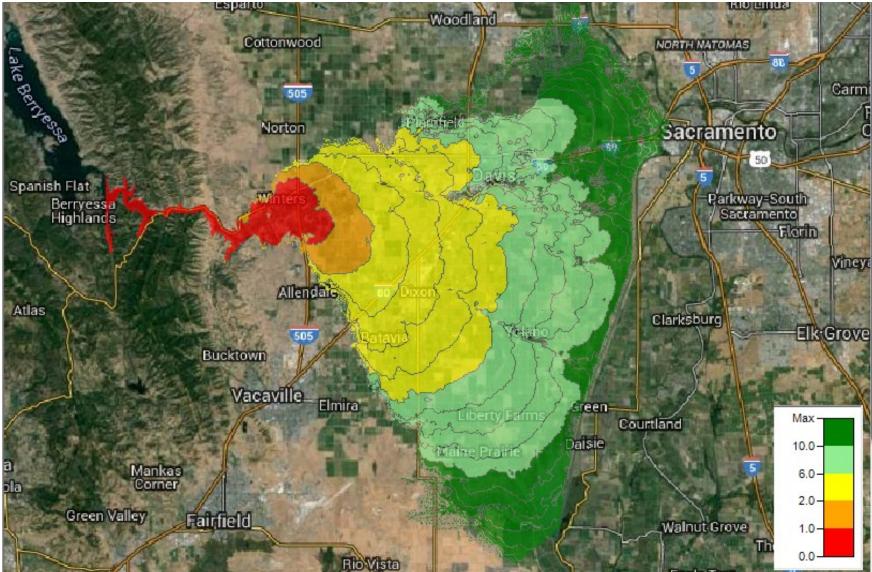
• Velocity







Arrival Time

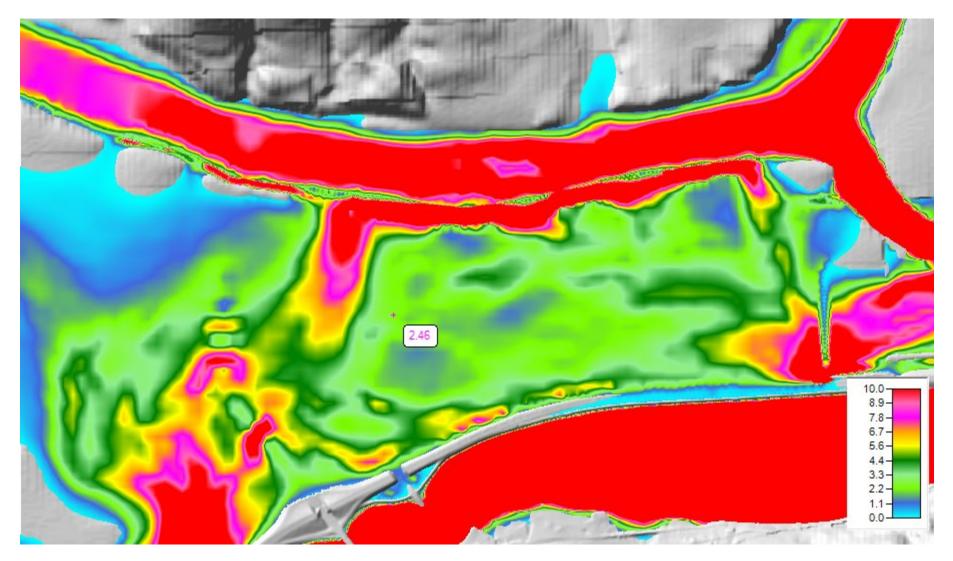


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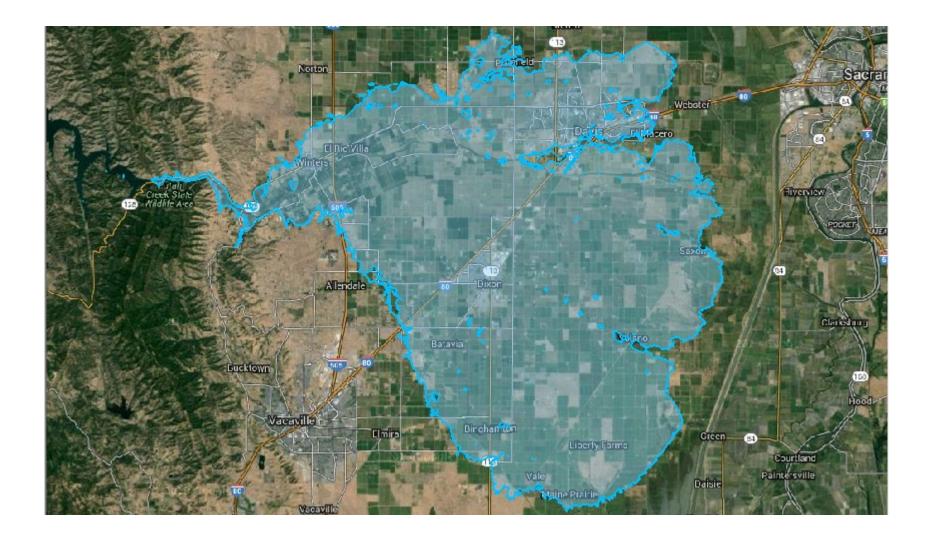
Hazard Mapping







Inundation Boundary







Map Types – Dynamic vs Stored

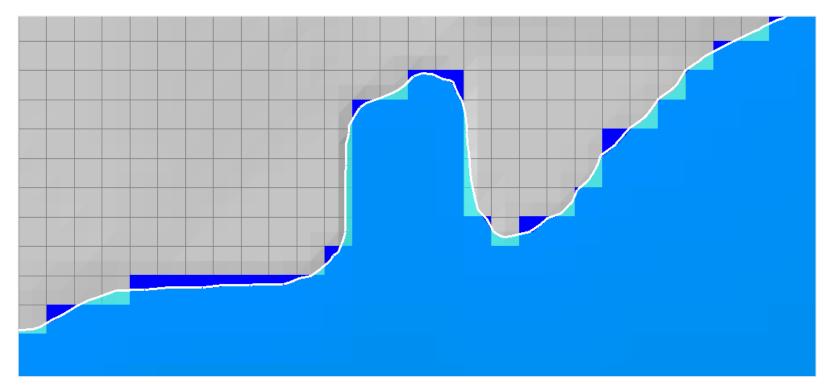
- Dynamic: Computed on-the-fly
 - Smooth: Computes to screen-resolution
 - Doesn't use disk space
- Stored: Computed to terrain resolution
 - Stored to disk
 - Faster rendering for slow map types





Dynamic vs Stored Results

- Dynamic results plot values for the current pyramid level. Boundaries are defined based on interpolation.
- Stored results have a single value per cell.

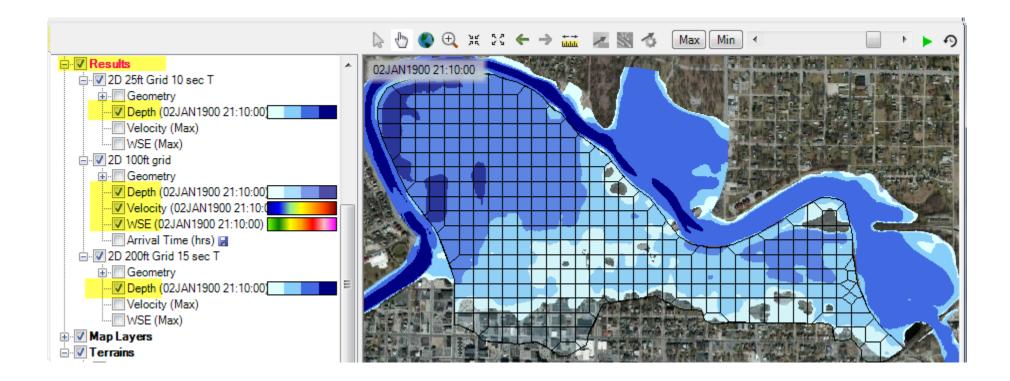






Dynamic Mapping

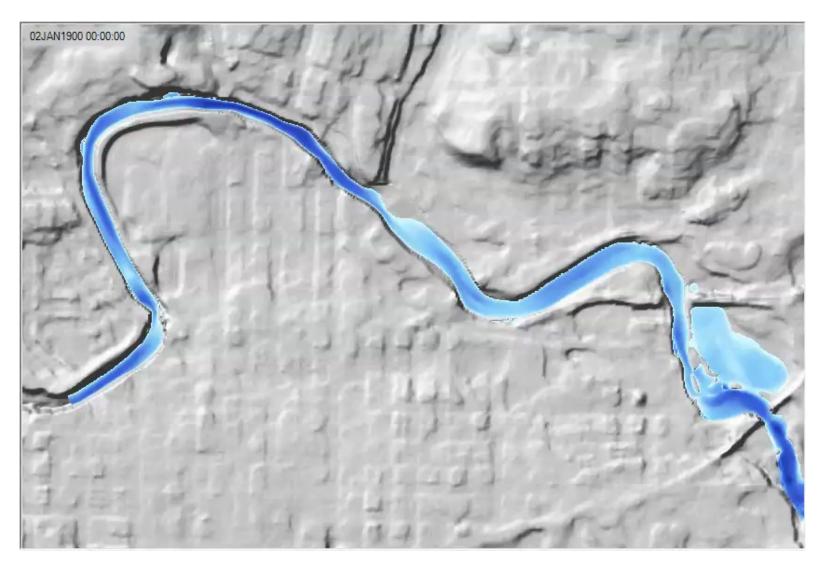
 Animation Toolbar – works on selected layer or group and syncs the timestep







Dynamic Mapping - Animation

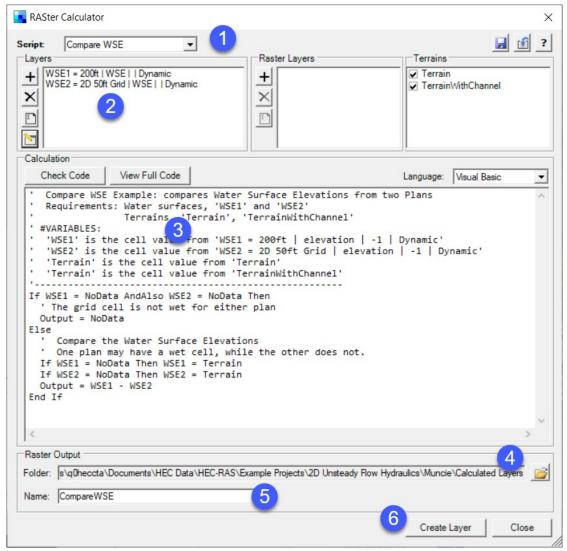






Calculated Layer

- RASter Calculator
- Custom scripting code to use multiple results
- Works with RAS Results and Terrains
- Works with Rasters on disk







Stored Maps

ew Result Maps for: All Plan Results Compute Compute				
Results and Maps	Store Status			
2D 25ft Grid 10 sec T		Add New Map		
Depth (03JAN1900 00:00:00)	N/A	Edit Map		
Velocity (Max)	N/A	Edit Map		
WSE (Max)	N/A	Edit Map		
2D 100ft grid		Add New Map		
Depth (02JAN1900 21:10:00)	N/A	Edit Map		
Velocity (02JAN1900 21:10:00)	N/A	Edit Map		
WSE (02JAN1900 21:10:00)	N/A	Edit Map		
Arrival Time (hrs) 📓	Map files are out of date	Edit Map		
2D 200ft Grid 15 sec T		Add New Map		
Depth (02JAN1900 21:10:00)	N/A	Edit Map		
Velocity (Max)	N/A	Edit Map		
WSE (Max)	N/A	Edit Map		
Arrival Time (2ft hrs) 📓	Map not created	Edit Map		





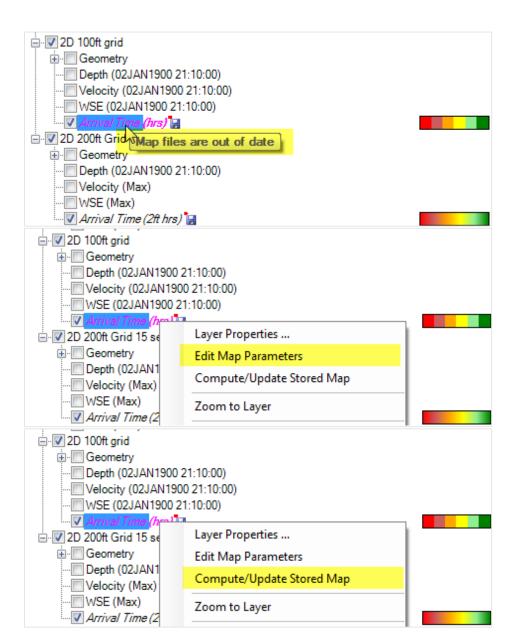
Stored Maps

• Map status message on cursor tool tip

Right-click options:

• Edit Map Parameters

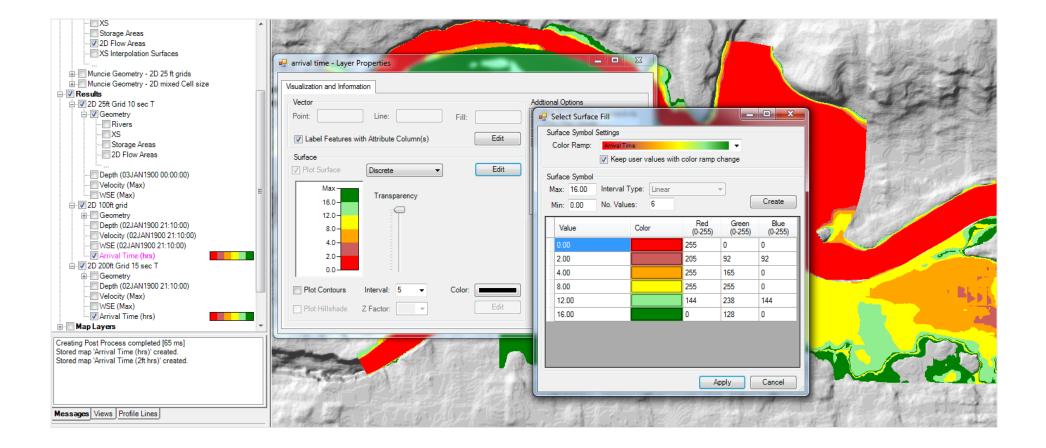
• Compute Map







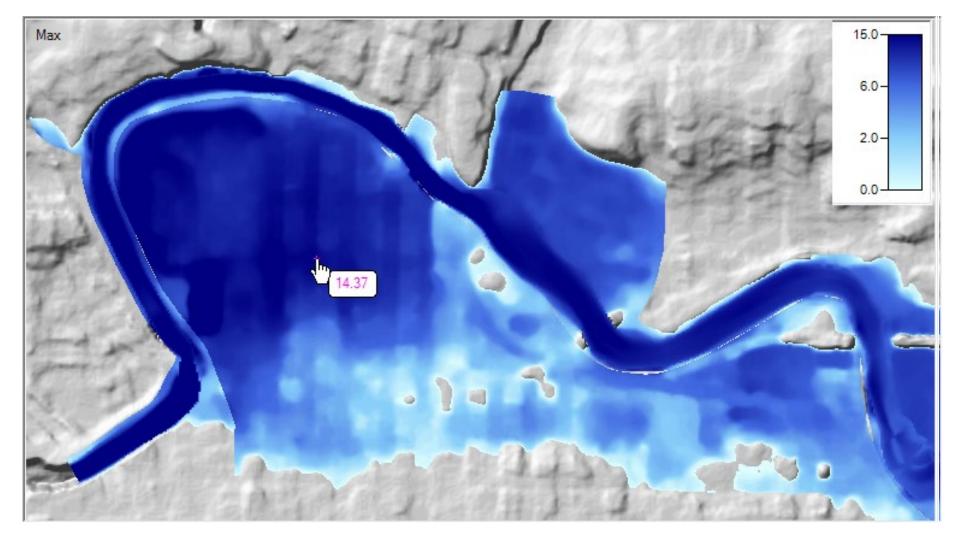
Results Layer Properties







Results Visualization







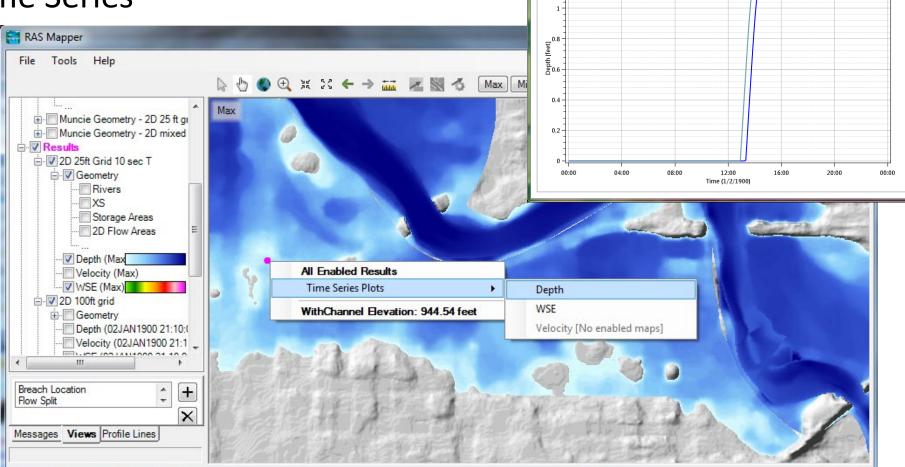
— 🗆 🗙

— 2D 25ft Grid 10 sec T — 2D 200ft Grid 15 sec T

Depth

Results Query

• Time Series



RASMapper Plot

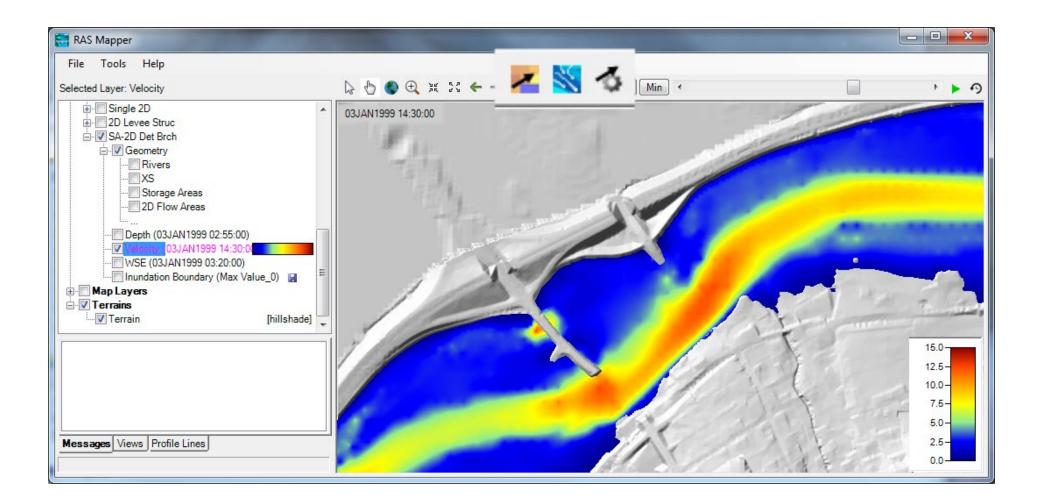
Plot Table

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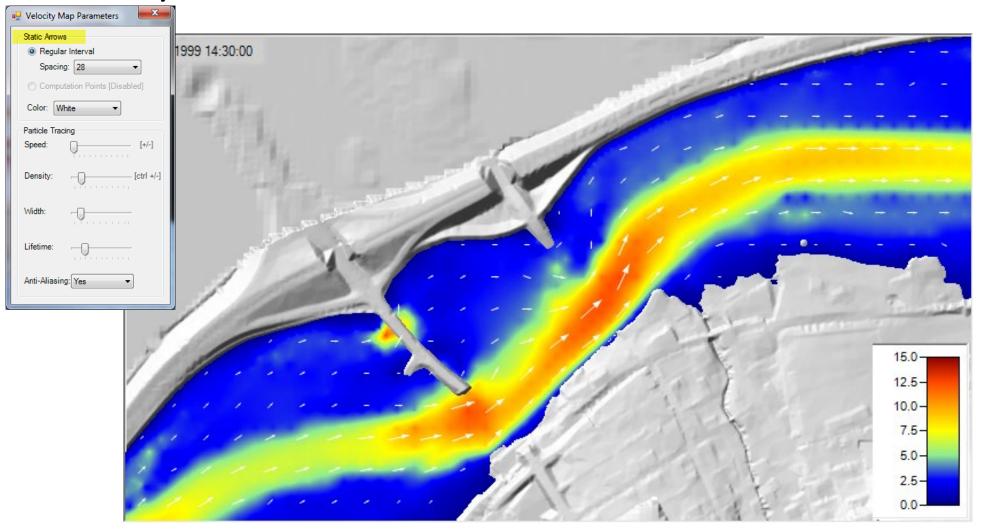
Velocity Results







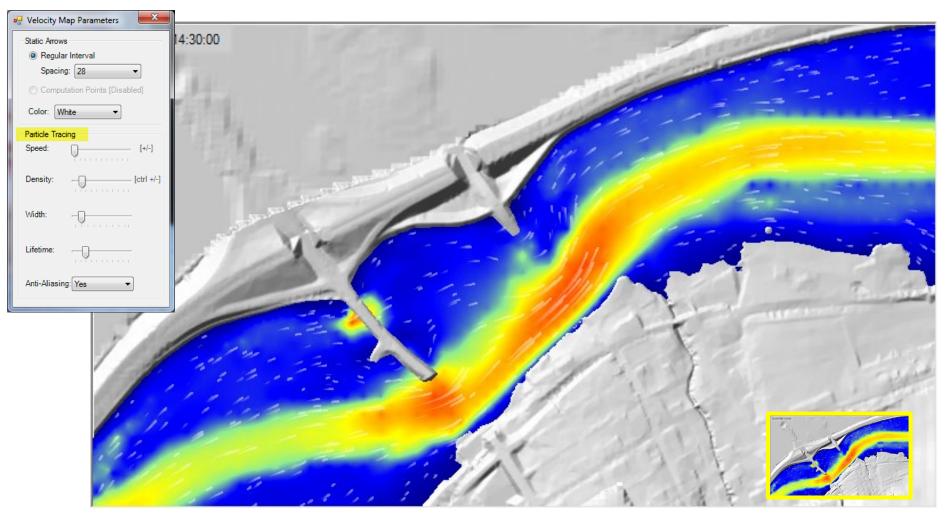
Velocity Arrows







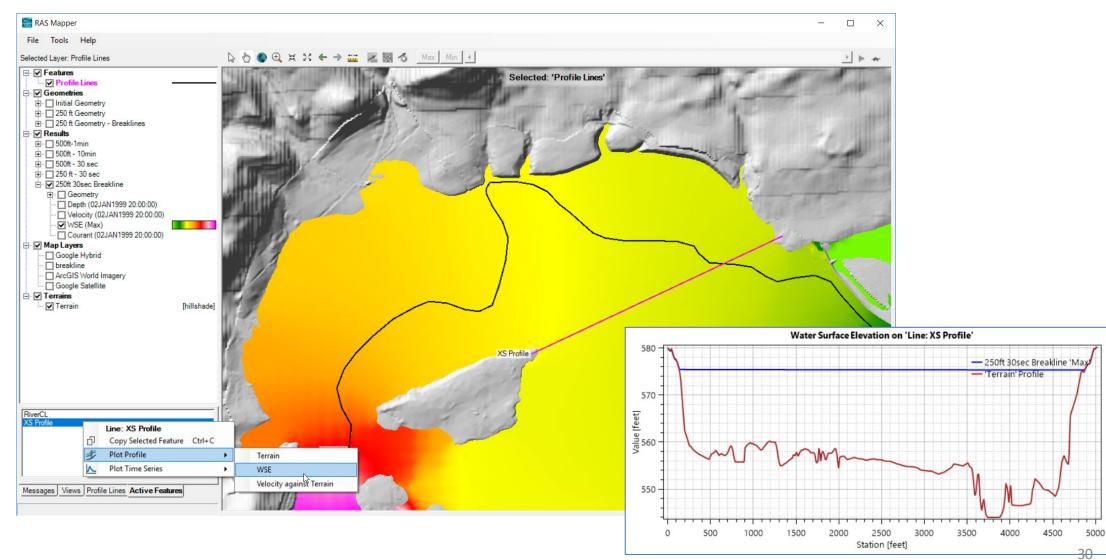
Velocity Tracing







Profile Lines

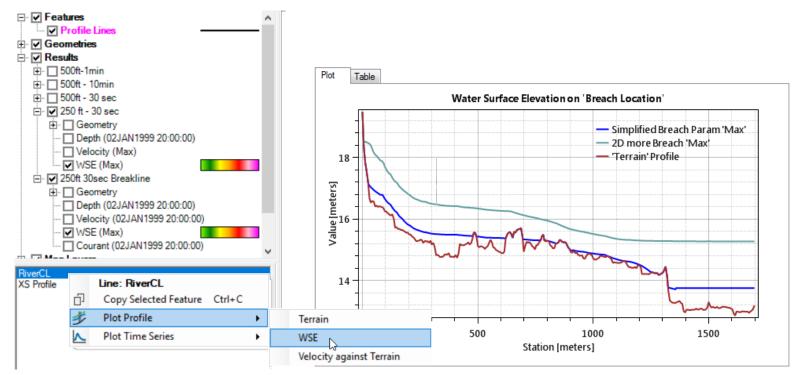






Profile Line - Comparison

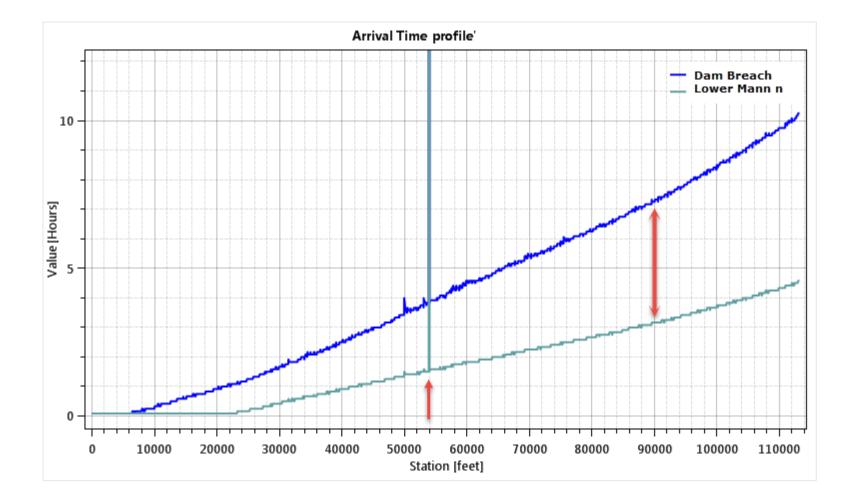
- Turn on multiple result maps
- Choose a Profile (i.e. 'Max')
- Choose Plot Time Series or Plot Profile







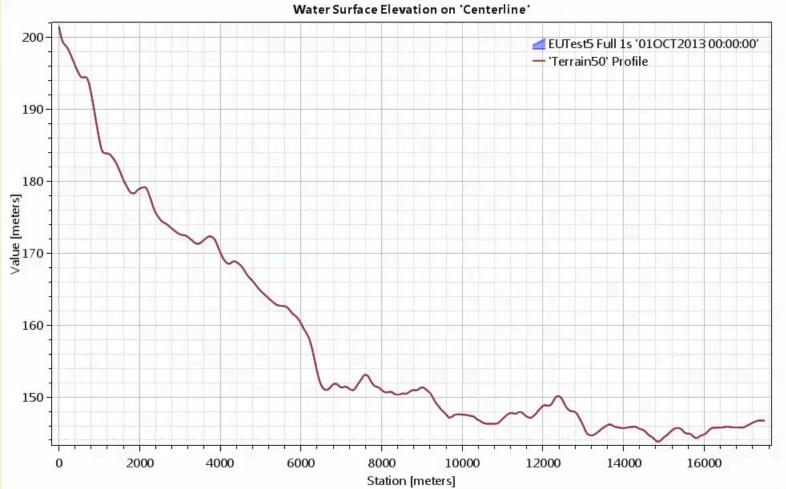
Profile Lines - Comparison







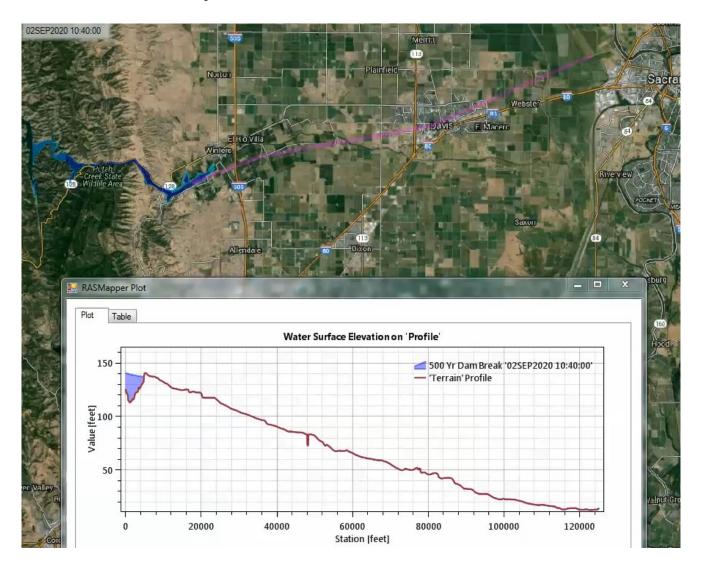
Profile Lines - Animating







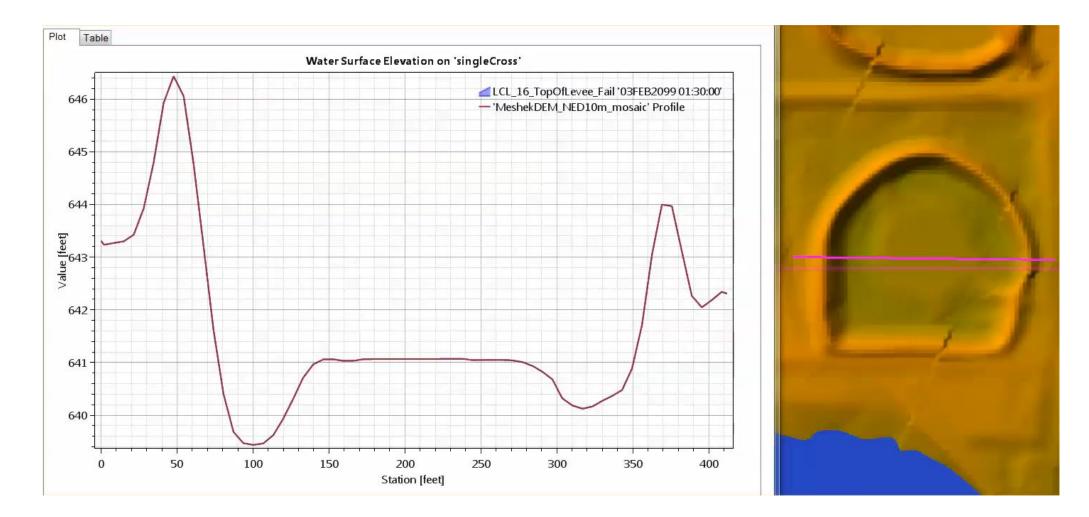
Profile Lines + Spatial Results







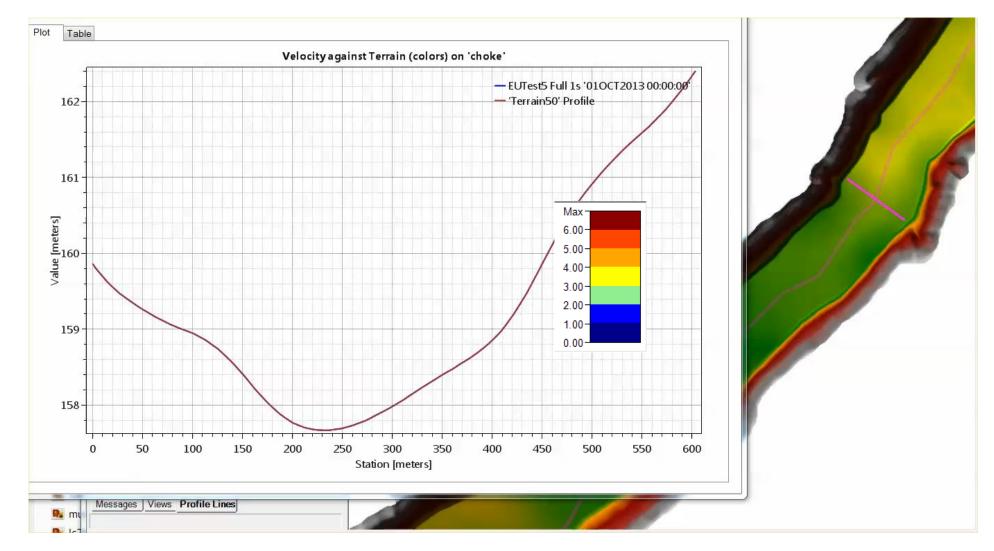
Profile Lines - Animating







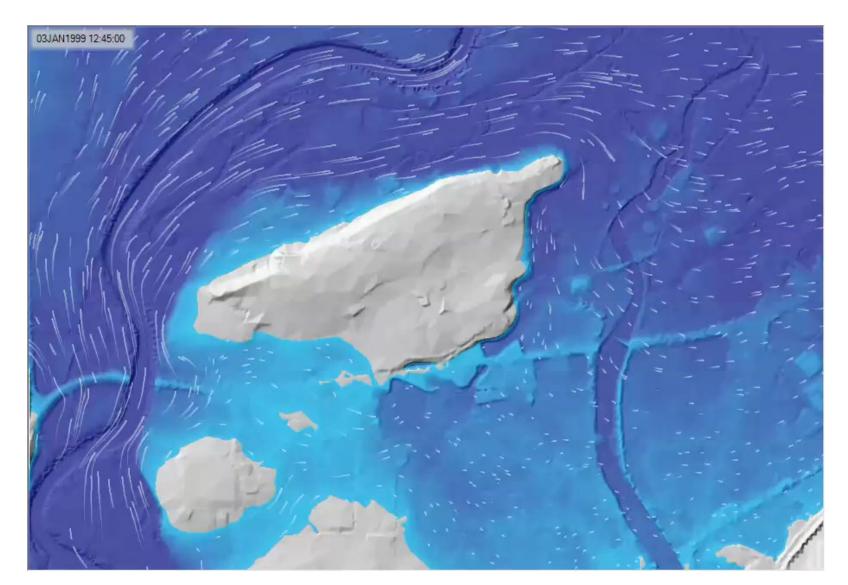
Profile Lines – Velocity







Velocity Trace Animation



Questions?

