

# HEC-RAS 2D Sediment Workshop: Trouble Shooting

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December 13, 2022

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## Common Modeling Issues



- Running before Walking
- Terrain
  - Interpolation issues
  - Datum issues
  - Dataset boundaries
- Geometry
  - Distorted mesh
  - Mesh alignment
  - Small faces
- Boundary Conditions
  - Location and orientation
  - Improper BC type
  - Inconsistent data
- Initial Conditions
  - ▶ Inconsistent with BC's
  - ▶ Shocking the model
  - ▶ Bed gradations
- Numerical Parameters
  - ▶ Time step
  - ▶ Bed layer thickness
- Physical/Empirical Settings
  - ▶ DWE vs SWE
  - ▶ Transport formula
  - ▶ Hiding and exposure
  - ▶ Cohesive parameters
  - ▶ MORFAC, etc.

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## Walk, Jog, then Run



- Start Simple and slowly increase complexity and resolution
- Start with a good hydraulic model
  - No chance of having a good sediment model without it
- Getting a good sediment setup requires many iterations
  - Accept it, budget for it, and have the patience for it
- Use exploratory runs to narrow model setup parameters
  - Coarse mesh, short time periods, morphologic acceleration factor, etc.
- Use model parameters to speed up initial simulations and increase stability
- Start with fewer grain classes (i.e. coarse resolution)
- Do sensitivity on parameters

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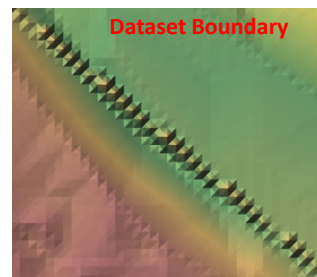
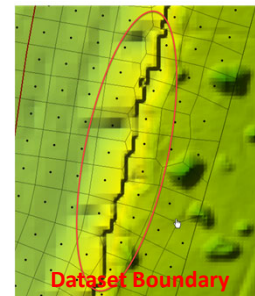
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## Terrain Issues



- Bathymetry Data
  - More difficult to collect
  - More variable in time
- Bathymetry Issues
  - Will show in bed change
  - Can lead to instabilities
  - Interpolation
  - Triangulation
  - Dataset Boundaries
  - Poor Resolution

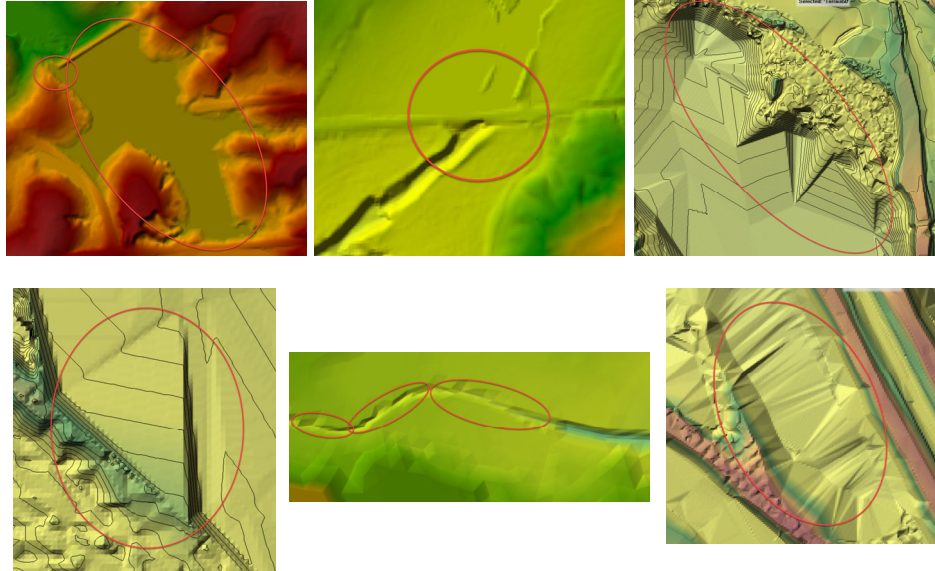


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## Terrain Issue Examples

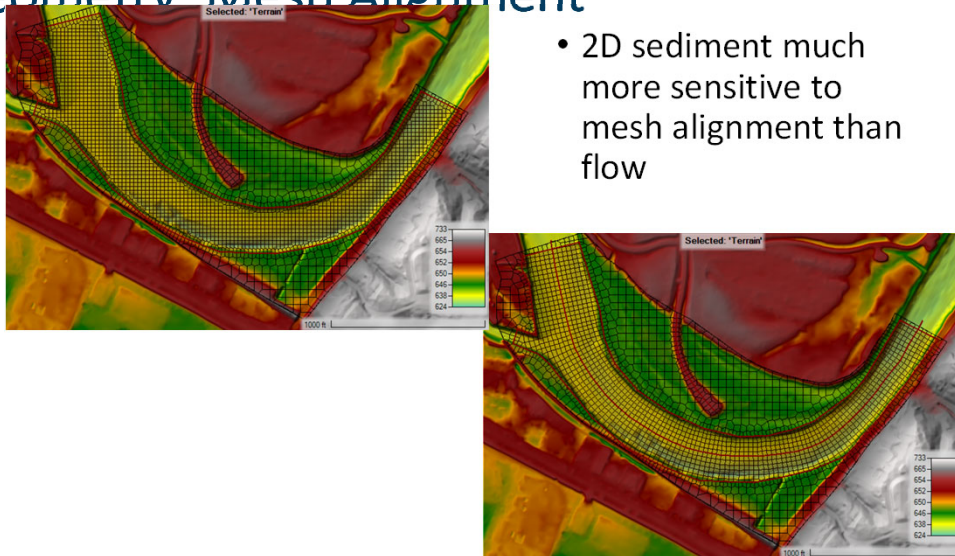


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## Geometry: Mesh Alignment



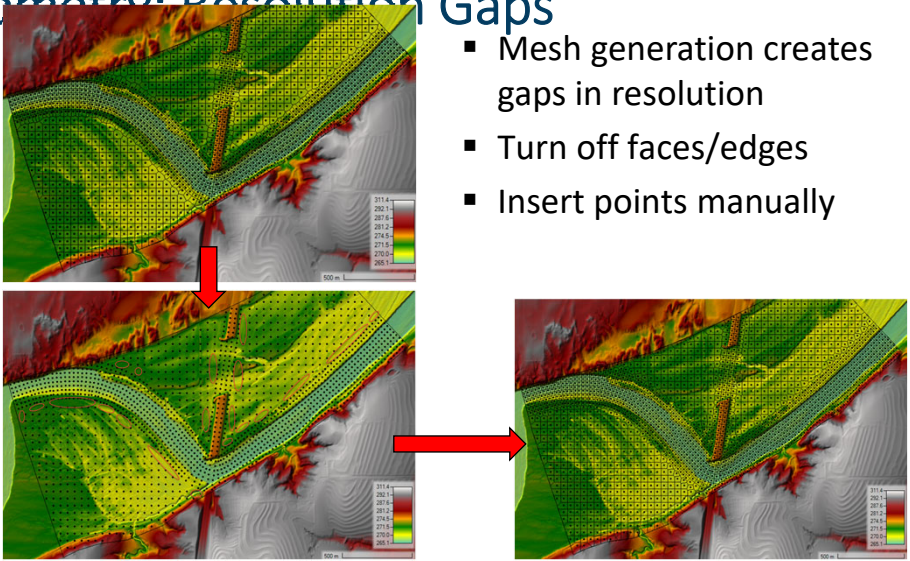
- 2D sediment much more sensitive to mesh alignment than flow

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## Geometry: Resolution Gaps



- Mesh generation creates gaps in resolution
- Turn off faces/edges
- Insert points manually

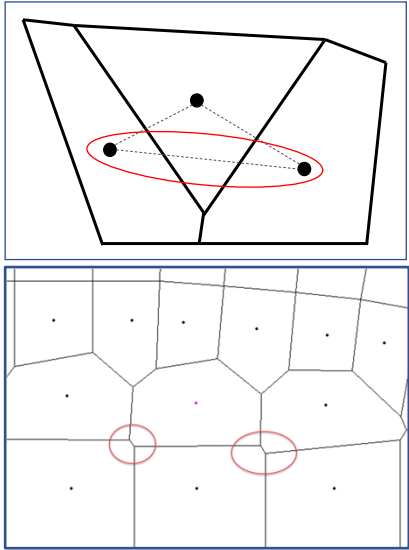
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## Geometry: Mesh Quality

- Mesh Skewness
  - Leads to significant errors in flow and sediment errors
- Small faces
  - Reduce stability and increase computational time and memory
- Fixes
  - Increase **Minimum Face Length Tolerance**
  - Manually nudging Computational Points



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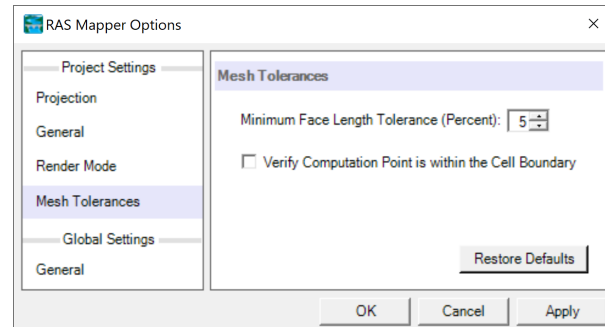
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## Minimum Face Length Tolerance



- Default is 5%
- **Increase to 15-25%**
- Larger values will improve mesh quality but lead to more errors in the mesh which must be fixed manually



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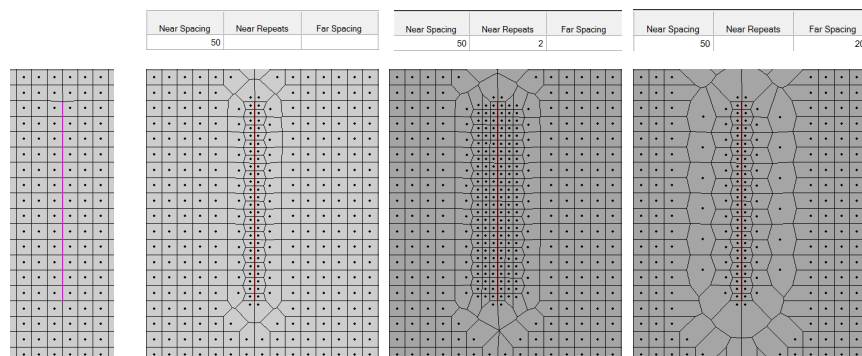
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## Breakline Issues



- Grid spacing = 100



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## Weird Shaped Cells/Small Faces



- Cells need to transition in size slowly
  - No more than 50% change in size
- Cells with one face that is very small compared to other faces and cells – this may cause excessive model iterations.
- Minor adjustments in either moving the cell centers, deleting cells, or adding additional cells to smooth out the transitions, and remove small faces can get rid of model iteration issues.

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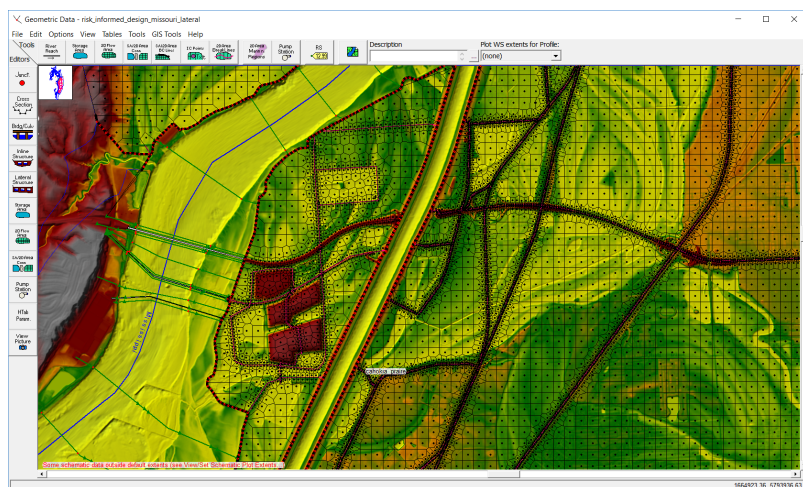
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## Breaklines



- In general people do not use enough breaklines
- Use breaklines along high ground barriers to flow in order to align faces
  - This will improve accuracy
  - This will improve model stability



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## Channel Alignment and Cell Size



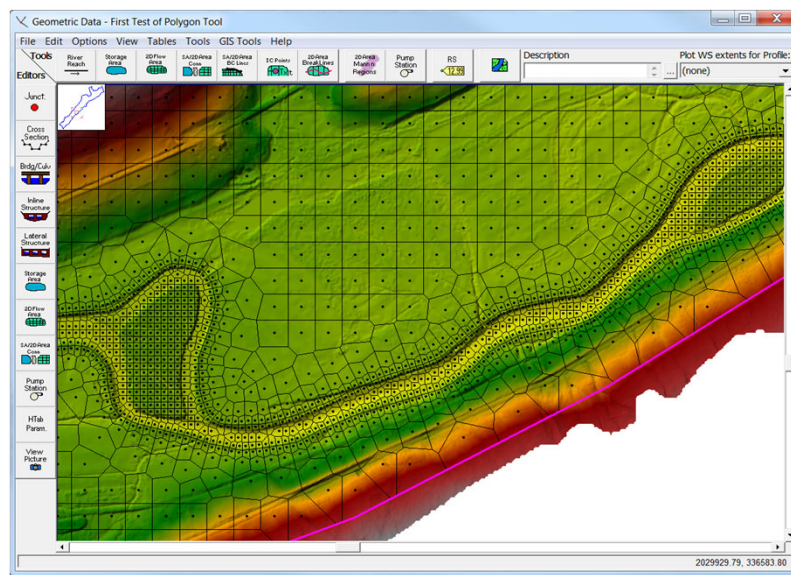
- Need to define the channel portion of the 2D mesh appropriately
- 2D Faces need to be aligned with high ground separating channel from floodplain
- Channel needs to have enough cells across the channel in order to get a good velocity profile. Recommend at least 7 to 10 cells across channel
- Fewer cells ok for water surface only
- Use Polygon Refinement tool to accomplish this

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## Example of Polygon Refinement Tool for Main Channel



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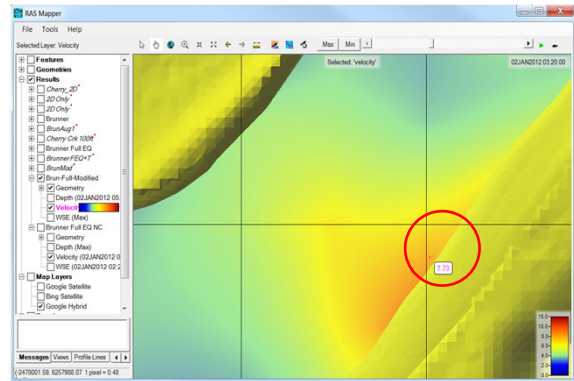
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## Partial Cell Wetting Issue



- Excessive model iteration can occur when just a corner of a cell has flow and the velocity is high
- This will be even more unstable when flow comes into a cell through a small portion of a face but can leave over a much larger portion of another face
- Adjust cell sizes, use breaklines and polygon refinement tool to fix



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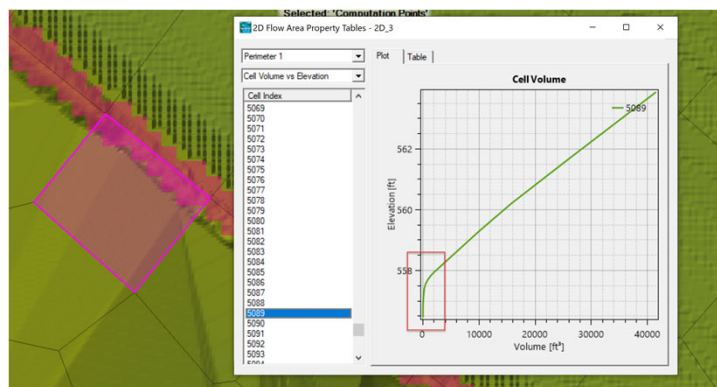
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## Steep Volume-Elevation Curve



- When the lower portion of the cell volume-elevation is steep, this can cause excessive model iteration
- Small changes in volume produce large changes in water surface
- Iterations have a hard time converging
- Large water surface errors represent small volume errors



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## Internal Hydraulic Structures



- Too small of cell sizes at invert of culvert or gate.
  - Small cells have less volume
  - Flow/volume for the culvert is computed over the time step as  $V = Q \times T$
- Highly submerged weirs with culverts and gates can have stability issues. “Weir and Gate Flow Submergence decay exponents”
- Flow over the embankment can be computed as weir flow or 2D Flow Equations
  - Use Weir options when there is a high embankment
  - Use 2D flow option for non weir flow situations

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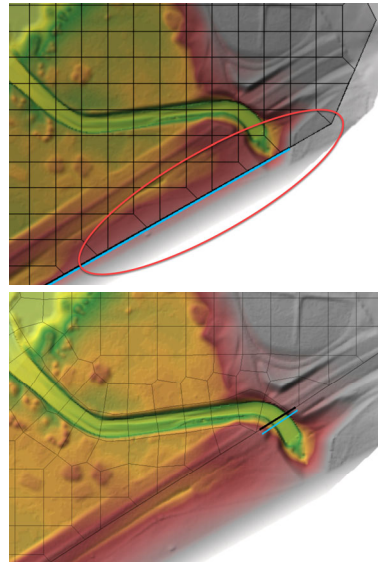
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## Boundary Conditions



- BC Line General Guidance
  - Far away project area
  - Away from geomorphic transition areas
  - 1D flow (no recirculation, away from bends, etc.)
  - Perpendicular to flow



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## Initial Conditions



- Initial conditions period
  - For each 2D area
- Warm-up period
  - For all 1D reaches and 2D areas
- Ramp-up period
  - Period over which boundary conditions are modified to help the model reach a dynamic equilibrium
- Spin-up period
  - Period over which the initial condition has an effect on the results
  - Can be difficult to estimate

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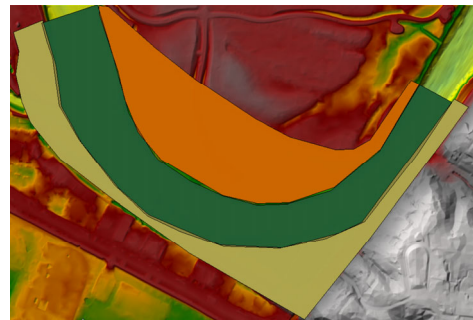
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## Initial Conditions



- Initial bed gradations by classification usually very approximate
- It may take a long time for the effects of the initial condition to disappear
- Spin-up of bed gradations
  - Can be done in Initial Conditions but since there is no output
  - Best done as a pre-simulation time period



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## Calibration Issues



- Starting with a bad model
  - Bad Flow Model, Geometry, and/or Terrain
- Calibrating the wrong parameters/options
- Calibrating the right parameters badly
  - Using unrealistic values (possible to get good results for the wrong reasons)
  - Over-calibrating (e.g. spending too much time calibrating one or a few parameters precisely)
- Calibration of 2D sediment requires expertise
  - Too expensive to run automated calibrated methods
  - User needs to narrow down which methods and the coefficients needed

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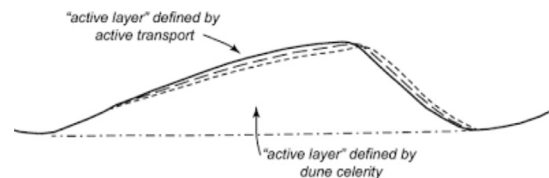
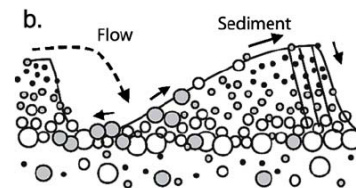
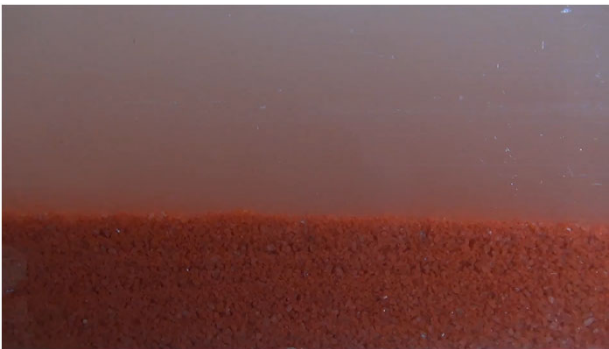
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## Active Layer Thickness



- Larger layer thicknesses are more stable
- Active layer (first top layer) is extremely important for model stability
- Can't erode more than the active layer thickness
- Active layer should be thicker for very dynamic models or models with coarse grids and large time steps



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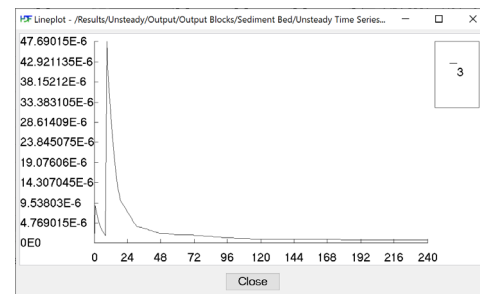
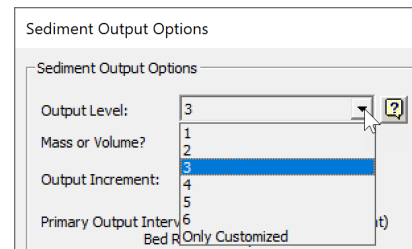
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## Model Convergence



- Detecting and fixing model convergence is essential for model accuracy, stability, and speed
- Monitoring Convergence
  - Number of iterations
  - Concentration and grain fraction residuals or errors
  - Concentration and bed change values
- Ways to monitor convergence
  - Computation Log File
  - HDF5 File



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## Computation Log File



- Detecting and fixing model convergence is essential for model accuracy, stability, and speed
- Monitoring Convergence
  - Computation Log File
  - HDF5 Files

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# HDF5 Log Output



- Detecting and fixing model convergence is essential for model accuracy, stability, and speed
- Monitoring Convergence
  - Computation Log File
  - HDF5 Files

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# Calibration Parameters



- Calibration Parameters
  - ▶ Inflow sediment load and gradation
  - ▶ Transport Function and Parameters
  - ▶ Cohesive Parameters
  - ▶ Adaptation Parameters
  - ▶ Hiding and exposure
  - ▶ Boundary conditions
  - ▶ Bed Composition
  - ▶ Bed-Slope Coefficient
  - ▶ Sheet and Splash Erosion Coefficient
- Fixed Parameters
  - ▶ Grain classes
  - ▶ Temperature
  - ▶ Fall velocity
  - ▶ Shape Factor
  - ▶ Bed layer thicknesses
  - ▶ Computational parameters
  - ▶ etc.

	Inensitive	Sensitive
Low Uncertainty	Fixed	Fixed
Uncertain	Fixed	Calibrated

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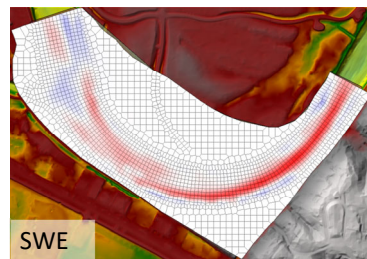
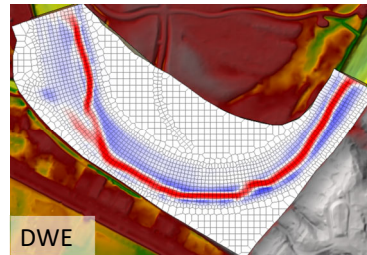
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## Physical/Empirical Parameters



- Flow equations
  - DWE scour problem
- Transport formula
  - Applying the transport formula outside of the intended range can lead to unrealistic results
    - Grain size
    - Flow conditions
    - Etc.
- Not including a process
  - **Hiding and exposure**
  - Cohesion



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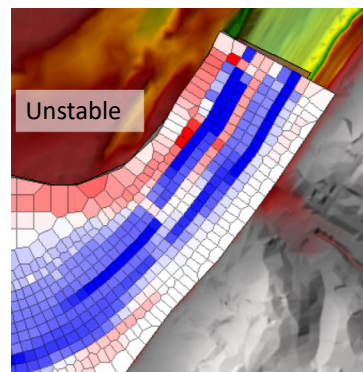
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## WARNING



- Model can be too robust
- Easy to have a model that “pushes through” a bad model setup and produces bad results
- Signs you have a “bad” model setup
  - Oscillations in flow or sediment (duh)
  - Flow or Sediment are iterating a lot (goal should be to have very few iterations)
  - Unreasonably large bed change
  - Positive-Negative (red-blue) bed change



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## Limitations



- No hot start with 2D Sediment
- 1D and 2D sediment coupling
- No structures such as culverts, gates, and bridges
- Subsidence not in UI yet
- No secondary flow effects
- No vegetation or woody debris
- No percolation
- Cannot modify terrain
- No partial grid solution
- Adaptive time stepping does not consider sediment transport or bed change

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# Thank You!

HEC-RAS Website:

<https://www.hec.usace.army.mil/software/hecras/>

Online Documentation:

<https://www.hec.usace.army.mil/confluence/rasdocs>

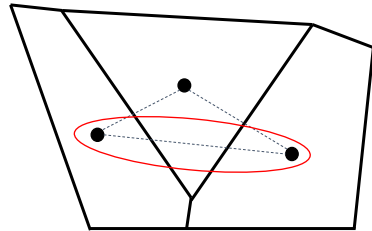


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